

ABSTRACT

Toys, software, and methods are provided for presenting surfaces with dynamically adjustable images for varied play. A side panel has at least one display that displays the various images. The display is either attached to the side panel, or integrated with it. The display may receive data either by cable or wirelessly, such as by an antenna. The data may be static, and stored in a memory, or dynamic, such as from television, streaming video, a video camera, a global computer network, or the like. A detector may control the display depending on external conditions, or a position or identity of the toy figurine with respect to the display.